

14 EXT. MOUNTAINSIDE ROAD - DAY

14

White DOOR FX light shines from the hollowed out center of a large tree. Baird and Jenkins tumble out to find themselves in the middle of a FOREST. Baird frowns.

BAIRD
Somewhere in a five mile radius?
In this?

JENKINS
Proverbial needle in a--

BAIRD
Don't.

JENKINS
I'm sorry but it's the best I could
do. I told you before--

BAIRD
"The door wasn't made to find
people." I got it. Alright.
We'll find high ground, scanning as
we go. If we average a ten minute
mile, we'll have one radius down
per hour. We'll find them.

JENKINS
If they're still alive.

BAIRD
They have to be.

15 INT. FACILITY - SECURITY ROOM - DAY

15

THREE FACILITY WORKERS are holed up in here: SCIENTIST KELLY NELSON (20s), SECURITY LT. BECKER (30s), and NURSE GREG (Scottish, 30s). Greg swigs from a flask.

START
KELLY
This is not a time to get drunk.

NURSE GREG
I can think of no better time.

LT. BECKER
Should've never split up. It's
against protocol-

KELLY
NELSON

SCENE 1

(CONTINUED)

KELLY

Screw your protocol. How long do you think we'd last without supplies? He's out there risking his life for us. Which is supposed to be your job, Lt. Becker.

LT. BECKER

And if they got me, who protects the rest of you? Greg, the drunken male nurse?

The PRESSURIZED DOOR HISSES open. Everyone grabs makeshift weapons until they see McCormack enter, followed by Flynn, Stone, Cassandra and Ezekiel.

KELLY

Tom, Thank God--

Kelly runs over and tightly embraces McCormack.

LT. BECKER

Who are you people? I'm in charge of security here and I know every face in this facility.

~~MCCORMACK
They're okay Becker. They're
librarians.~~

FLYNN

You know every face, then have you seen this one?

He shows a photo of CHARLENE on his phone.

LT. BECKER

Never seen her. I would know.

KELLY

Unless she was transferred here this morning. Could have come in before we went into "lockdown."

CASSANDRA

Lockdown? Did something go wrong with the collider?

MCCORMACK

We were setting the collider for a test run when the synchrotrons overheated. There was an explosion.

Fried the phones, communications, most of the computers.

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(Cont) ↘

Nurse Greg starts drinking again. Flynn gives up.

FLYNN

What about security video? Can we pull up footage from the cameras?

KELLY

No. The explosion wiped out the hard drives. We can't even override the lockdown. That's why we're all stuck inside.

FLYNN

But you have backups?

KELLY

In the Server Room.

~~FLYNN~~

~~Draw me a map on how to get there.~~

LT. BECKER

You're not going anywhere. This room is the only place we're safe!

~~BECKER~~

~~Six inch door, pressurized locks. can see why.~~

MCCORMACK

Wait a sec, Becker. Going to the Server Room might not be such a bad idea. If the main SAT line wasn't damaged in the explosion--

KELLY

--We could maybe jerry-rig it to shut off the lockdown.

They head for the door, passing McCormack and Kelly who are having a private moment.

MCCORMACK

I'll hook up the SAT lines and come right back to you.

KELLY

You better.

They kiss. McCormack grabs a walkie and flashlight.

MCCORMACK

C'mon Becker. It's a level four clearance room. We're going to need your retina scan to get in.

KELLY

It is protocol, after all.

-END

33

CONTINUED:

33

MCCORMACK

So we just stay in the room that has it's door ripped off the hinges?

McCormack and Lt. Becker exchange looks and then run out.

34

INT. FACILITY - SECURITY ROOM - SAME TIME

34

Stone, Kelly, and Nurse Greg stare at the computer, confused. They see one DOT (Flynn) moving alone quickly, followed by three others far behind. Up ahead on the map, is a CLUSTER OF RED DOTS. Waiting.

Start →

NURSE GREG

What the hell are they doing?

SCENE 2

~~STONE~~

~~They're running right towards them~~

KELLY

(into walkie)

Tom?! Can you hear me?! You're headed straight for them! Tom?!

(shakes walkie)

Damned batteries! I can't get through!

McCormack starts to climb up when out of nowhere a WEREWOLF suddenly BLINDSIDES McCormack into the shadows. His walkie hits the ground, and MCCORMACK SCREAMS!

36

INT. FACILITY - SECURITY ROOM - SAME TIME

36

Cassandra, Nurse Greg and Kelly react to the death WAIL.

KELLY

TOM?! TOM!

-END

47

CONTINUED:

47

STONE (CONT'D)

We still have time to figure out something. Right Flynn?

But Flynn just stares at Ezekiel. Finally.

FLYNN

I'm so sorry, Ezekiel.

Suddenly, WARNING LIGHTS FLASH and KLAXONS blare. Stone rushes to the intercom.

STONE

Cassandra, what's going on - ?

CASSANDRA (RADIO)

It's Becker. He's activated the self-destruct.

~~Stone looks around the Infirmary. It. Becker is gone.~~

Scene 3

48

INT. FACILITY - SECURITY ROOM

48

WARNING LIGHTS FLASH here too. Cass, Nurse Greg and Kelly huddle around the walkie, with their eyes on that Heat-Sensor Screen where A RED DOT is visible in the Supercollider Room.

Start
→

KELLY

Becker! What have you done?

49

INT. FACILITY - SUPERCOLLIDER CHAMBER - SAME TIME

49

Lt. Becker stands by a COMPUTER KEYPAD with a small screen, staring at flashing text: "SELF DESTRUCT ACTIVATED." Beside this, an INTERCOM SPEAKER, into which he speaks...

LT. BECKER

When the collider blows, the entire facility will be destroyed. Including those monsters! We can't let this spread. It's protocol.

Becker clicks off and walks out of the Supercollider room.

50

INT. FACILITY - HALLWAY #4 - OUTSIDE COLLIDER CHAMBER

50

As he steps into the hallway, he can SEE the glowing form of ANUBIS. Half-man, half-jackal, 7 feet tall and terrifying.

With a mad smile, Becker lifts his gun and SHOOTs at the beast but nothing happens. He empties his gun as FOUR OTHER WEREWOLVES emerge from behind Anubis.

51 INT. FACILITY - SECURITY ROOM 51

Cassandra, Kelly, and Greg stare at the Screen. A CLUSTER OF DOTS close in on Becker. In the distance they hear a SCREAM.

STONE (RADIO)

Guys, how do we override the self-destruct?

KELLY

You can't. Only way to stop it is to cut the power manually.

52 INT. FACILITY - INFIRMARY - SAME TIME 52

EZEKIEL

I got it! What if we cut the main power? Wouldn't that stop the self-destruct?

54 INT. FACILITY - SECURITY ROOM - SAME TIME 54

KELLY

You'd have to shut down three power lines in the supercollider chamber.

- END

68 EXT. OUTSIDE MOUNTAIN FACILITY - DAY 68

AN ELECTRONIC PASS-KEY READER glows red, the word "Lockdown" flashing. WIDEN to reveal Rachel/Apep as she stands by the LARGE METAL DOOR. The warning light shifts from RED to GREEN and the door opens. Rachel/Apep heads inside.

Slowly the door starts to close, when ANOTHER HAND stops it. REVEAL -- Baird holding it open. Jenkins nearby.

69 INT. FACILITY - SUPERCOLLIDER CHAMBER - SAME 69

Flynn hits the intercom, Stone and Cass stay at the switches.

FLYNN

Ezekiel, change of plans. We need you to turn the steam off.

70 INT. FACILITY - CENTRAL RADIATOR AREA - SAME TIME 70

Ezekiel is in bad shape, sweating and looking paler than before. He weakly hits the intercom.

EZEKIEL

Let me guess, you have a cunning plan. I'm on it...

Ezekiel clicks off and heads for the TEMPERATURE CONTROL... when his VISION GETS BLURRY... Suddenly, he grabs his chest in pain and COLLAPSES.

71 INT. FACILITY - SECURITY ROOM - SAME TIME 71

Kelly and Nurse Greg stare at the monitor.

KELLY

(into intercom)

Something's wrong, the steam's still on.

72 INT. FACILITY - CENTRAL RADIATOR AREA - SAME 72

Ezekiel lies on the ground, semi-conscious. Just then, a FIGURE appears out of the steam. Ezekiel looks up and sees Rachel/Apep walking past. Her eyes FLASH BLACK. Ezekiel realizes it's Apep, as he SLUMPS into semi-consciousness.

FLYNN (INTERCOM)

Ezekiel, we're running out of time!

73 INT. FACILITY - SECURITY ROOM - SAME 73

Kelly turns to Nurse Greg.

Scene 4

START
→

(CONTINUED)

KELLY

Someone has to cut off the steam.

NURSE GREG

I'll do it.

KELLY

Since when did you get courage?

NURSE GREG

What'd ya think I have this for?

Nurse Greg lifts the flask, goes to swig, but it's empty.

NURSE GREG (CONT'D)

Crap!

KELLY

We'll go together.

Ezekiel lies on the floor, PANTING. His eyes a dull yellow, facial hair beginning to grow. Kelly and Nurse Greg arrive.

NURSE GREG

Jesus-- He's turning!

Kelly brushes past him and shuts the Temp Control OFF.

KELLY

(into intercom)
Steam's off!

Lights, KLAXONS. Kelly and Greg around Ezekiel, stressed.

KELLY

We can't just leave him like this?

NURSE GREG

There's nothing I can do for him.

Suddenly, they HEAR A GROWL. With growing dread they look over their shoulders to see A WEREWOLF... right there!

It ROARS, about to pounce, when BAM! BAM! BAM! bullets BLAST the monster out of frame, revealing Baird and Jenkins.

Delirious, Ezekiel motions towards where Rachel/Apep went.

BAIRD

Jenkins, take care of him.

Baird RACES off. Jenkins quickly examines Ezekiel.

NURSE GREG

He's turning into a werewolf.

JENKINS

Not yet, he's not. Help me carry him. Where's your infirmary? I'll need glucose, ammonia, mesitylene--

KELLY

You can cure him?

JENKINS

I can slow it down long enough to get him someplace where I can.

END